

Neko Pilarcik-Tellez

✉ neko@nekonation.com 📞 773.677.2535 🎬 nekonation.com



Objective

College Television Award nominated compositor & 2D animator with prior studio experience, seeking an entry level position or internship in animation or visual effects. Available to start in mid-May.

Experience

Animator/ Compositor/ Director - "The Pope's Dog" | SCAD Animation Studios | March 2021 - Present

- Recognition: College Television Awards Nominee - Animated Series; SIGGRAPH Asia; SPARK Animation Festival; Animation Dingle; St. Louis International Film Festival; SCAD Savannah Film Festival
- Compositor or Assistant Compositor on 31 shots involving matching volumetric lighting style of character to backgrounds, creating shadows and reflections, adding special effects.
- Create hand drawn, 2D animation using Toon Boom Harmony for key shots involving Italian language lip-sync.

Lead Compositor - "a Closer Look" | Short Film | Oct. 2022 - Present

- Utilize After Effects to merge 2D characters into classical paintings and live action footage by creating shadows, tones, and highlights to match the lighting and tracking hand-held camera motion as necessary.
- Develop look of the film, create documentation and training materials so other compositors can replicate the look.

Harmony Animator - "Hiver Rouge" | Short Film | Feb. 2023 - Present

- Create rough, traditional pass of animation to plan acting, staging and expression.
- Translate traditional poses into full animation with rigged characters in Toon Boom Harmony.

Harmony Animator - "PANIC" | Short Film | Oct. - Nov. 2022

- Create finished animation with rigged characters and assist with pose clean-up/ tweening as needed.

Lead Compositor/ Co-Director - "Super Ultra Rainbow Mummy Warriors" | Short Film | Jun. - Aug. 2022

- Take 2-minute short film from initial concept to completion in just 10 weeks.
- Develop effects and presets to allow crew members who are unfamiliar with After Effects successfully execute highly stylized compositing look.

Animation Assistant - "Teenage Euthanasia" & "City Island" | Augenblick Studios | Apr. - Jul. 2021

- 2d puppet layout for frogs with tweenable legs, robotic gymnasts, and other characters on four episodes of "Teenage Euthanasia" season 1.
- Lip-sync, traditional animation clean-up, and background clean-up for City Island pilot episodes.
- Translate board/ animatic poses to the characters while staying on style for shows with very specific design rules.

Compositor/ Animator - "Rocky Kramer's Rock Star" | Allied Artists Music Group | Feb. - Oct. 2018

- Design, animate, and composite hand-drawn/ 2D puppet hybrid animated characters into live-action footage.

Illustrator - "Freddy FazBear's Pizzeria Simulator" | Scottgames | Sept. - Nov. 2017

- Designed and executed 40+ illustrations in two unique styles for the intro and ending sequences.

Animator - "Five Nights at Freddy's: Sister Location" | Scottgames | Aug. 2016

- Produced over 3.5 minutes of traditional character animation, from concept art to final lip-sync and color, in 15 days.

Software Skills

Toon Boom Harmony
Toon Boom Storyboard Pro

After Effects
Nuke

Clip Studio Paint
Adobe Creative Suite

Technical Skills

2D Puppet Animation
Compositing

Hand Drawn Animation
Layout Posing / Scene Set Up

Animation Assistance / Lip-sync
Animatic Editing

Education

Master of Fine Art, Animation degree candidate | Savannah College of Art and Design
eLearning | Anticipated graduation: Summer 2023 | GPA 4.0

Bachelor of Art, Film & Video (Animation) | Columbia College Chicago
Chicago, IL | Graduated with Honors | GPA 3.8